

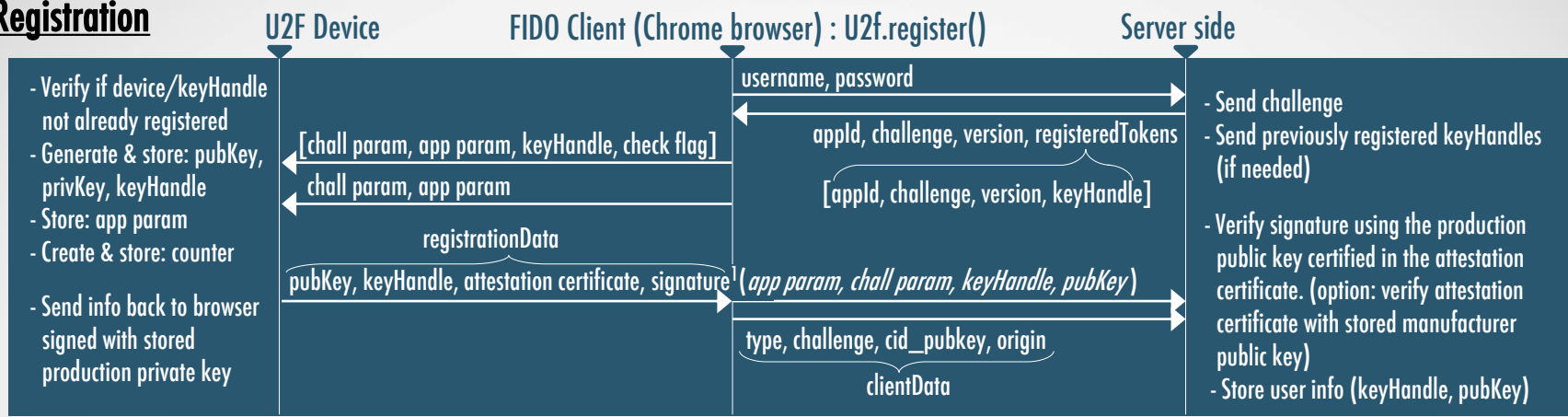
SMS

Password

OTP

FIDO U2F Cheat Sheet

U2F Registration



pubKey: user public Key [65 bytes], stored on U2F device and authentication server

privKey: user private Key [32 bytes], stored on U2F device

keyHandle: unique Key index [up to 255 bytes²], generated by U2F device, can be purely random or used to wrap private keys related information (can be unsafe)

appld: application ID, also called origin, server domain name, i.e.: localhost, xyz.com [32 bytes]

app param (application parameter): SHA-256 hash of application ID [32 bytes]

challenge: random string, generated by the server [32 bytes here - no recommended default length]

chall param (challenge parameter): SHA-256 hash of clientData = type, challenge, origin (and cid_pubkey if optional TLS Channel ID protection is available - see details below) [32 bytes]

registeredTokens: contains challenges for every keyHandles a user already registered, inside an array of (appld, challenge, keyHandle, version)

check flag: All already registered keyHandles are used to simulate an authentication with U2F device. This flag means: just check if this keyHandle is not already present inside U2F device.

version: selected version of U2F (String "U2F_V2")

counter: per key pair [4 bytes], incremented every time an authentication occurs (U2F specifications let manufacturers choose to have a global counter or per key pair counters³)

registrationData:

- **user public key:** [65 bytes]. (uncompressed) x,y-representation of a curve point on a P-256 NIST elliptic curve

- **keyHandle length byte** [1 byte], which specifies the length of the key handle

- **keyHandle** [length specified in previous field, 64 bytes by default here]. Unique ID of the generated key pair.

- **attestation certificate:** [max size: 2048 bytes] X.509 DER certificate. Same for all -or- at least a large batch/number

of- devices from a same manufacturer)(production public key + product info) signed by manufacturer private key

¹- **signature** : [max size: 72 bytes] ECDSA signature of (app param, chall param, keyHandle, pubKey) → signed with production private key

clientData:

- **type:** constant 'navigator.id.finishEnrollment' for registration

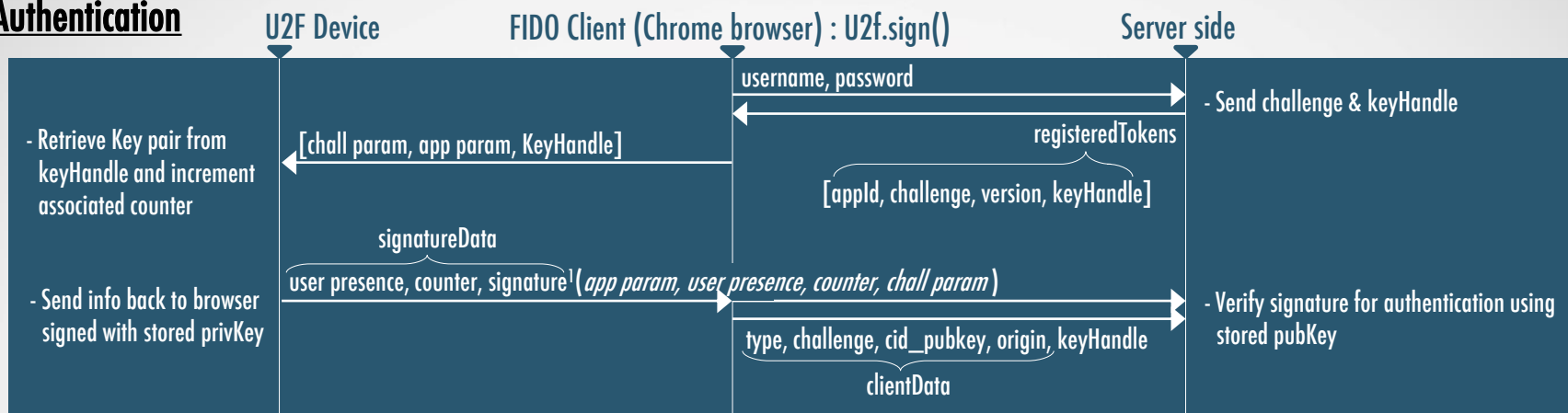
- **challenge:** random encoded string provided by the server

- **origin:** same as appld

- **cid_pubkey** (Optional, if browser and server support ID TLS extension):

Channel ID public key used by browser to communicate with origin

U2F Authentication



pubKey: user public Key [65 bytes], stored on both U2F device and authentication server sides

privKey: user private Key [32 bytes], stored on U2F device side only

keyHandle: unique Key index [up to 255 bytes²], generated by U2F device, can be purely or used to wrap private keys related information (can be unsafe)

appld: application ID, also called origin, server domain name, i.e.: localhost, xyz.com [32 bytes]

app param (application parameter): SHA-256 hash of application ID [32 bytes]

challenge: random string, generated by the server [32 bytes here - no recommended default length]

chall param (challenge parameter): SHA-256 hash of clientData = type, challenge, origin (and cid_pubkey if optional TLS Channel ID protection is available - see details below) [32 bytes]

registeredTokens: contains challenges for every keyHandles a user already registered, inside an array of (appld, challenge, keyHandle, version)

version: selected version of U2F (String "U2F_V2")

counter: per key pair [4 bytes], incremented every time an authentication occurs (U2F specifications let manufacturers choose to have a global counter or per key pair counters³)

signatureData:

- **user presence:** [1 byte]. Bit 0 is set to 1, which means that user presence was verified.

- **counter:** [4 bytes]. big-endian representation of U2F device authentication counter

¹ - **signature:** [max size: 72 bytes] ECDSA signature of (app param, user presence, counter, chall param)

→ signed with privKey

clientData:

- **type:** constant 'navigator.id.getAssertion' for authentication

- **challenge:** random encoded string provided by the server

- **origin:** same as appld

- **cid_pubkey** (Optional, if browser and server support ID TLS extension): Channel ID public key used by browser to communicate with origin

Last version of this document is always available here:

<https://www.neowave.fr/pdfs/FIDO-U2F-CHEAT-SHEET.pdf>

More information on official FIDO U2F specifications:

<https://fidoalliance.org/download/>



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Document version 170707



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